

<b>Year</b> Recept	ion <b>Teachers</b>	Mrs Berry and Mrs	Wynne			
	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Imaginative learning project	Do you want to be friends?	Why do squirrels hide their nuts?	Will you read me a story?	Why do ladybirds have spots?	Who lives in a rockpool?	Are we there yet?
Memorable experience	A trip around school to meet all staff.	Wildlife trust visitor	Pantomime	Minibeast safari	Create a beach in the outdoor area.	Visit the airport.
Literacy- Main stories	Lost and Found by Oliver Jeffers  Fox makes Friends by Adam Relf  On Sudden Hill by Linda Sarah and Benji Davies	Bear snores on by Karma Wilson  Squirrel's busy day by Lucy Barnard  Percy the Park keeper stories by Nick Butterworth.  Non-fiction books and the internet to find out about animals.	Traditional tales e.g. Cinderella, Jack and the Beanstalk, The Gingerbread man. A variety of versions.	What the Ladybird heard by Julia Donaldson  Snail trail by Ruth Brown  The bad tempered ladybird by Eric Carle  Christopher's caterpillar by Charlotte Middleton  Minibeast non fiction books.	Seaside poems by Jill Bennet and Nick Sharratt  At the beach by Roland Harvey  Fantastic Fish by Emma Lynch  Sally and the Limpet by Simon James	Mr Grumpy's outing by John Burningham  Naughty Bus by Jan Oke  Toys in space by Mini Grey  Curious George and the Hot Air balloon by Margaret Rey

day. Recognising numbers.  More and less than acorn game.  Pattern-with autumnal finds/divali lamps/rangoli  More and less than acorn game.  Money-coin recognition and shop play.  Money-coin recognition and shop play.  Adding spots on ladybirds  Adding spots on ladybirds  Adding spots on ladybirds  Sharing and halving picnic food.  Doubling-spots on ladybirds  Sharing and halving picnic food.  Doubling-number of wheels on 2 bicycles, cars et Addition/subtract	T		Counting acorns	Size-height weight	Symmetry	Monov coin	2D change making
day. Recognising numbers.  More and less than acorn game.  Pattern-with autumnal finds/divali lamps/rangoli  More and less than acorn game.  Money-coin recognition and shop play.  Money-coin recognition and shop play.  Adding spots on ladybirds  Adding spots on ladybirds  Adding spots on ladybirds  Sharing and halving picnic food.  Doubling-spots on ladybirds  Sharing and halving picnic food.  Doubling-spots on ladybirds  Sharing and halving picnic food.  Bicycles, cars et Addition/subtract			_	5 . 5	Symmetry .	· · · · · · · · · · · · · · · · · · ·	
Recognising numbers.  More and less than acorn game.  Pattern-with autumnal finds/divali lamps/rangoli  More and less than acorn game.  Money-coin recognition and shop play.  Adding spots on ladybirds  Adding spots on ladybirds  Adding spots on ladybirds  Sharing and halving picnic food.  Sharing and halving picnic food.  bicycles, cars et addition/subtract		events in the school	and conkers.	and length		recognition and shop	vehicles from 3 D
numbers. acorn game. recognition and shop play. Adding spots on ladybirds picnic food. Doubling-number bicycles, cars et finds/divali games.		day.		·	Doubling-spots on	play. Adding items	shapes e.g. lorries,
Shop play.  Pattern-with autumnal finds/divali lamps/rangoli  shop play.  Adding spots on ladybirds ladybirds  Adding spots on ladybirds ladybirds  Sharing and halving picnic food.  bicycles, cars et lamps/rangoli  Addition/subtraction		Recognising	More and less than	Money-coin	ladybirds	and giving change.	rockets
Pattern-with autumnal finds/divali lamps/rangoli shop play. Shop play. Adding spots on ladybirds picnic food. Sharing and halving picnic food. of wheels on 2 bicycles, cars et lamps/rangoli Addition/subtract		numbers.	acorn game.	recognition and			
Pattern-with autumnal Subtraction board finds/divali games.    Subtraction board games   Subtraction board   Subtraction board				shop play.	Adding spots on	Sharing and halving	Doubling-number
finds/divali games. lamps/rangoli games. Addition/subtract			Pattern-with			picnic food.	of wheels on 2
finds/divali games. lamps/rangoli games. Addition/subtract			autumnal	Subtraction board	•	-	bicycles, cars etc.
			finds/divali	games.			, ,
			lamps/rangoli	_			Addition/subtraction
patterns     people on and o			patterns				people on and off
Mathematics the vehicle.	nematics		·				the vehicle.
through the Addition board	ugh the		Addition board				
topic games Distance-how for	:opic		games				Distance-how far
(including will the car trav	cluding						will the car travel
Numbers and 2D shapes. down the different	bers and		2D shapes.				down the different
Shape, space ramps?	e, space		·				ramps?
and measure)							•
Understanding Making friends- How animals adapt Planting beans Minibeast hunt and Recycling and sorting Discuss places t	rstanding	Making friends-	How animals adapt	Planting beans	Minibeast hunt and	Recycling and sorting	Discuss places the
	World	finding out about			observations.	rubbish by materials.	children have
(including each other. hibernation and IT-paint programme visited. Look a	cluding	each other.	hibernation and	IT-paint programme			visited. Look at
	ple and	Family and friends.	migration.		Caring for minibeasts	Features of coastal	photographs or
		Special times and		about traditional		environments e.g.	postcards. Locate
The World and events in their Autumnal changes. tales. IT Bee bot sea, beach, cliff, on a map.	Vorld and	events in their	Autumnal changes.	tales.	IT Bee bot	sea, beach, cliff,	on a map.
Technology)     families' lives e.g.     programmable toy     cove, headland, island	inology)	families' lives e.g.			programmable toy	cove, headland, island	-
wedding, birthdays. Bonfire night E-safety and using the arrow Maps-investigating Floating and		wedding, birthdays.	Bonfire night	E-safety	and using the arrow	Maps-investigating	Floating and

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C	Changes in own	Remembrance Day	Shrove Tuesday	keys on the computer	google maps.	sinking. Inve <del>stig</del> ate
	lives.			to give bee bot		materials. Build
		Festivals – Diwali,	Chinese New Year	instructions.	Compare the	boats.
IT-p	paint programme	Eid, Christmas.			difference in the	
				Life cycles-butterfly	properties of wet and	IT-Prgramme bee
H	larvest Festival	IT-Programme bee		and frog	dry sand.	bot to take a
		bot backwards and				journey. Include
F	Planting bulbs	forwards.		Growing seeds	Investigate fish and crabs from the fish	turns
		IT-Paint		Easter	mongers.	IT-Make own
		programme-winter.				animation of 'The
		Write name				naughty bus' using
						Ipads
						·

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	Mirror movements-	Transient art with	Making castles,	Colour mixing	Under water collages	Investiga <del>te.</del>
	working with a	autumnal objects.	flags, shields.		using paints, sand	different
	partner to mirror	_		Looking at 'The snail'	and a variety of	destinations
	each other's	Making fireworks.	Making puppets.	by Henri Matisse	materials.	through
	movements.	J	Painting favourite	,		photographs.
		Christmas Nativity	characters.	Listen and respond	Observational	Create own picture
	Self portraits-	Play.		through movement to	drawings of seaside	of a favourite
	collage or paints	,	Castle-role play	the music 'The flight	objects e.g. shells,	destination.
	collage of pairies	Clay Diva pots	Bakers's shop-role	of the bumblebee' by	starfish	acoti idelo: ii
	Home corner-role		play	Nikolai Rimsky-		Ticket office-role
	play	Rangoli patterns	pωγ	Korsakov	Seashore shop-role	play
Expressive arts	ρωγ	rangon patterns		Reisanev	play	Pic.)
and design		Percy the Park		Campsite/garden	μω,	
(including		keeper's hut- role		centre-role play		
Exploring Media		play.		control rote play		
and materials		ρω,.				
and Being						
imaginative)						
inaginative)						
	Explore feelings e.g.	Talk and guestion	Listen carefully to	Action peoms and	Talk found objects	Talk and question
		and answer session	and talk about	Action poems and	1	and answer session
Communication	worried, sad,			songs	washed up from the	
and Language	happy.	with Fire service (if	stories.	Discuss and ask have	sea. What are they?	with school crossing
	Following	possible) about fire	Doggribo characters	Discuss and ask 'how'	Who might they	person (if possible)
	instructions.	safety.	Describe characters.	and 'why' questions	belong to? Where	about road safety.

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	Talk about		Retell main events	about different	have they come	Are we nearly there
	ourselves and		from stories.	minibeasts.	from? Why are they	yet? Car games
	things we like.				here?	such as I spy and
			Act out traditional			Who/what am I?
			stories. Using		Talk about own	
			repeated refrains		seaside experiences.	
			and story language.		•	
			, 5 5			
	What makes a good	Listening to each	Choose a new	Use Greedy Bee by	Solving conflicts,	Review what we
	friend?	other-activities with	year's resolution.	Steve Smallman and	negotiating and	have learnt. What
	Sharing and turn	Lola the Listening	SEAL: Going for	Jack Tickle	finding a compromise	can I do now that I
	talking through	Leopard.	goals	The Bad tempered		could not do in
	games.	Leoparu.	goas	Ladybird by Eric Carle	SEAL: Relationships	September? Talking
	gaines.	SEAL: Say no to		to talk about feelings	SLAL. Relationships	about ourselves in
	Collaborativolv	•		•		
	Collaboratively	bullying		and sharing and		positive terms.
PSED	deciding on			working together.		CEAL, No
	classroom rules.			CEAL Character		SEAL: New
	CEAL: Calling			SEAL: Changes		beginnings
	SEAL: Getting on					
	and falling out					

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	Pencil and scissor	Moving in different	Premier sports-multi	Premier sports-	Premier sports-Ball	Premier sports-
	skills	ways	skills	Gymnastics	games	Outdoor activites
PD			Dressing for P.E.			
					Water safety	
					Healthy eating-	
					design a picnic	